Nrupatunga

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Skills _

- Python | C++ | C | Matlab
- Caffe | MXNet | PyTorch | Tensorflow | TFLite | PyTorch-Lightning
- Vim | Git | TMUX | MSVC | QT | Eclipse | Android JNI/NDK

Experience _

Staff Research Engineer

Localization module to detect game tangibles: YOLOv5 object detection model trained with synthetic and minimal real data. Adoption
of improved CIoU loss and modified NMS

Byju's OSMO

Bangalore 09/2019 - Current

- Built a continuous orientation estimation model using a multi-classifier approach with mean-shift smoothing
- Developed a mobile-friendly single-shot oriented bounding box detection module to regress center and orientation attributes
- Quantify the potential of synthetic dataset-only training for localization task to reduce the development time for designers and engineers
- Built SSD/CenterNet based single-shot hand and fingertip detectors for content retrieval using phygital interaction. Adoption of asymmetrical focal loss to improve the detections
- Developed algorithm to extract the table attributes to facilitate the key information extraction in report cards
- Developed a preprocessing algorithm to eliminate data variabilities in kids' handwriting and enhance input quality
- Built classification model to identify the kids' interaction while writing. Frame-to-frame optimization to improve the OCR performance and user experience
- Developed a calibrated character recognition model using focal loss and knowledge distillation
- Developed a tool to create ambiguous digits data using Joint-VAE for model calibration and comparing models' performance (demo)
- Keypoint based visual elements detection for auto-grading worksheets

Deep Learning Research	Whodat	Bangalore	04/2017 - 08/2019
Engineer			

- Live face verification with the selfie and KYC document: Built ResNet based models to improve the vector representation for faces combining inter and intra marginal loss functions
- Monocular depth, segmentation, and normal map estimation to estimate planes and their orientation and centroids to assist the placement of virtual objects in the real-world

Technical Lead	Samsung R&D	Bangalore	07/2012 - 03/2017

- Implemented SqueezeNet based food recognition model for Indian food categories
- Built a segmentation model for sky map segmentation for horizon detection
- Nearest neighbor image retrieval using GIST descriptor for detecting duplicate images
- Developed algorithm for detection of low-light, poorly lit faces for one-touch auto image enhancement solution on Galaxy S6
- · Bilinear resizer module for less memory architecture in the photo editor. Red-eye correction, Blur detection algorithm
- Owned the design and development of JNI framework for Touch-Focus USP commercialized on Galaxy S5

Mentorship

• Mentored vision engineers in algorithm development and metrics definition keeping business requirements and constraints in mind **Education**

Masters in Signal Processing	Indian Institute of Science	Bangalore	2010 - 2012
Bachelor of Engineering in Electronics and Communication	Sri Jayachamarajendra College of Engineering	Mysore	2005 - 2009
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Projects _

- Single Object Tracking: Implementation to facilitate easy training and experimentation (code)
- Fast Image Filters with CNN: Implementation of few image filters using CNN (code)
- Color Pencil Sketch Effect: Combining sketch and tone for human style pencil drawing (code)
- Image Processing Toolbox: Developed QT based GUI application to test basic blur, edge detection algorithms (code)

Papers

Nrupatunga, Aashish Kumar, Anoop Rajagopal; Phygital Math Learning with Handwriting for Kids. NeurIPS 2021 Workshop on Math AI for Education (link)

Others

• Recognition for the effort in the success of Touch Focus USP commercialized in Galaxy S5